

# ***TRADITIONAL ROMANIAN GAMES***

## **1. ---POISONOUS BOTTLE---**

- Someone is staying in the middle with their hand outstretched and the rest of the people are
- holding his fingers.
- The person who is in the middle is saying bottle of a random thing.
- He can say everything but when he says poisonous the other players need to run and the one who was standing in the middle needs to catch them. The first caught is the next person from the middle.

## **2. ---DUCKS AND THE HUNTERS---**

- There are 2 people who are the hunters and the rest are the ducks.
- The hunters have 2 balls and they need to throw them to the ducks.
- Who is touched is waiting till the next game.

## **3. ---TOMAPAN---**

- The words are going to be written in their languages\*
- You get some papers where you are going to write a country, a city, a mountain, a river or an
- water, a plant, an animal and a name with the letters from alphabet from A to Z.
- At the end of each round the players are going to explain the words that they wrote.

## **4. ---LITTLE BIRD MOVE YOUR NEST---**

- The nest will be less than the birds.
- The people are getting in groups of two that are holding their hands in the front forming a nest.
- Someone is shouting: ***LITTLE BIRD MOVE YOUR NEST*** and the people without a nest are
- going under the hands of the people that are making the nests etc.

### **5. ---THE CLASSES OF THE JUMPING ROPE---**

- You get a jumping rope and do the tenth classes.

### **6. ---1, 2, 3 AT THE WALL STAY---**

- A random player is standing at the wall with their face looking at it.
- The rest of the players are in the back at like maximum 10 meters.
- They need to touch the wall to win.
- When the one standing near the wall is turning back looking at the rest they need to stop.
- Who is not stopping is eliminated.
- The first who reach the wall is the next one who is turning to stop players.

### **7.-- BLIND MAN'S BUFF**

- minimum 3 players;
- players enter a delimited space such as a room and will not be allowed to exit
- that space, whoever exits that space will automatically become the blind man;
- all the children stand in a circle, and one of them is chosen to be IT. IT is
- blindfolded with a scarf and will have to catch the others;
- before he will try catch the other players he must spin 10 times;
- when the blind man catches a player he must indentify who it is, if the blind
- man guesses who it is that child will become the new blind man and be
- blindfolded but if the person who is IT doesn't guess, the game will continue.

### **9.-- SAFARI- FOR CHEILE TURZII**

- We need: a camera (telephone) on the team, and a timer

#### **RULES:**

- Each team of two or three children receives some hints for the photos they will during the game.

- The team must use this list of clues and photograph the correct location within a given time.
- When everyone returns from the safari, someone takes care of taking the photos on paper and then puts them on a wall in order.
- Photos of the correct locations will be judged for artistic quality, but also for accuracy.
- The award categories can be different: the most artistic, the clearest, the most correct